

# *Minimum* **dpkg-buildpackage**

Building **.deb** Packages from Source

By Gilbert Detillieux, 7 Nov 2023 MUUG Meeting



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# About me...

- First exposed to UNIX at U of M in 1979, worked on it starting in 1980
- Began current job as a SysAdmin in October 1989 (32+ years ago)
- Introduced to Linux around 1992 (Slackware, Red Hat, and later Debian/Ubuntu & Raspberry Pi OS)
- Familiar with ***rpmbuild*** processes, but new to Debian build processes
- Need to find Debian equivalent to *Maximum RPM*

# Why Build Packages from Source?

- No existing binary packages found
- Existing packages are out of date
- Existing packages not configured/made with necessary features enabled (or deps installed)
- Bugs need fixing, or security patches
- Want benefits of package management (easy install/upgrade/removal, in standard system directories)

# Case in Point: *libapache2-mod-ruid2*

- Needed alternative to (obsolete) ***mod\_suphp***
- A suggested alternative is ***mod\_ruid2***, but...
  - Dropped from Debian; Ubuntu package is stale
  - Github source (*mind04/mod-ruid2*) ***master*** has since been updated (though version number unchanged?)
  - Fork “***userdir***” has a useful addition
  - I wanted my own “tweak” to config
- Want plug-in replacement binary package
- Demo at end (if time permits)

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<https://scoutapm.com/blog/php-handlers>

<https://tracker.debian.org/pkg/libapache2-mod-ruid2>

<https://github.com/mind04/mod-ruid2>

# Assumptions

- **dpkg-buildpackage** is the right tool if...
  - you're starting with installed package source
  - you have the correct source directory hierarchy set up
  - you have the **debian/** subdirectory with prototype files
- Other tools may be better if...
  - you're starting with just a tarball as source
  - you're getting your source via **git**
  - you want to work at either a higher or lower level

<https://www.ubuntu-user.com/Magazine/Archive/2013/19/Creating-Debian-packages-on-your-own>

<https://ostechnix.com/how-to-build-debian-packages-from-source/>

<https://deb.li/quickdev>

<https://www.linuxfordevices.com/tutorials/debian/build-packages-from-source>

# Preliminary Steps

- **apt install build-essential debhelper quilt fakeroot devscripts dh-make**
- Add to your startup (e.g. **.bashrc**):
  - `export DEBMAIL=<e-mail_address>@<domain>.tld"`
  - `export DEBFULLNAME=<first_name> <last_name>"`
- Add/uncomment in **/etc/apt/sources.list.d/\*:**
  - `deb-src http://ca.archive.ubuntu.com/ubuntu jammy universe`
  - `deb-src http://ca.archive.ubuntu.com/ubuntu jammy-updates universe`
  - `deb-src http://ca.archive.ubuntu.com/ubuntu jammy-security universe`
- Install any other source dependencies
  - Compilers, build tools, \*-dev packages for libraries

<https://www.ubuntu-user.com/Magazine/Archive/2013/19/Creating-Debian-packages-on-your-own>

<https://www.cyberciti.biz/faq/how-to-get-source-code-of-package-using-the-apt-command-on-debian-or-ubuntu/>

<https://wiki.debian.org/BuildingTutorial>

# Installing Source

- **apt source *pkgnname***
- E.g.: apt source libapache2-mod-ruid2
- Run as non-root user
- **cd** to your top-level source directory first
- Installs package source tree under current dir

<https://www.ubuntu-user.com/Magazine/Archive/2013/19/Creating-Debian-packages-on-your-own>

<https://www.cyberciti.biz/faq/how-to-get-source-code-of-package-using-the-apt-command-on-debian-or-ubuntu/>

<https://wiki.debian.org/BuildingTutorial>



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# Source Directory Structure

- (*top level source directory*)/
  - \*.dsc
  - \*.deb
  - \*.orig.tar.\*
  - \*.debian.tar.\*
  - <pkgnname>\_<maj>.<min>[.<rel>]/
    - debian/
      - changelog
      - control
      - docs
      - files
      - rules
      - patches/
        - series
        - \*.patch

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[https://en.wikipedia.org/wiki/Debian\\_build\\_toolchain](https://en.wikipedia.org/wiki/Debian_build_toolchain)

<https://wiki.opf-labs.org/display/SP/The+Hello+World+Debian+Package>

# Sample *changelog* File

**libapache2-mod-ruid2 (0.9.8-3+nmu) unstable; urgency=high**

- \* Patches to make source from tarball agree with Github master
- \* Patches to add experimental userdir support (from Github userdir branch) and update README accordingly
- \* Patches to allow <Files\*> directives (while still forbidding .htaccess configuration), better handling of null secondary group lists, and logging of setuid/gid changes in "RMode stat|user" configs

Name & version number  
will be used in pkg name

-- Gilbert Detillieux <gedetil@cs.umanitoba.ca> **Thu, 10 May 2023 14:17:00 -0500**

libapache2-mod-ruid2 (0.9.8-3) unstable; urgency=high

- \* Port to Apache 2.4 (closes: #709465), many thanks to Arno Töll

Date & time will be used  
as current “fakeroot” date

-- Alessandro De Zorzi <lota@nonlontano.it> Sat, 09 Nov 2013 08:44:13 +0100

# Sample *control* File

Source: libapache2-mod-ruid2

Section: web

Priority: extra

Maintainer: Alessandro De Zorzi <lota@nonlontano.it>

Build-Depends: debhelper (>= 8.0.0), quilt, dh-apache2, apache2-dev, libcap-dev

Standards-Version: 3.9.4

Homepage: <http://sourceforge.net/projects/mod-ruid/>

Package: libapache2-mod-ruid2

Architecture: any

Conflicts: libapache2-mod-suphp

Depends: \${shlibs:Depends}, \${misc:Depends}

Description: suexec module for Apache 2

ruid2 is based on mod\_ruid and mod\_suid2 but it has better performance than mod\_suid2 because it doesn't need to kill httpd children after one request.

It makes use of kernel capabilities and after receiving a new request suids again. There are some security issues, for instance if attacker successfully exploits the httpd process, he can set effective capabilities and setuid to root. For this reason, it is recommended to be used in conjunction with a kernel security patch (eg. grsec).

Build-time dependencies  
can be auto-installed with  
mk-build-deps or apt build-dep

Runtime dependencies  
will be auto-installed by  
apt install

<https://www.debian.org/doc/debian-policy/ch-controlfields.html>

<https://manpages.debian.org/testing/dpkg-dev/deb-control.5.en.html>

<https://serverfault.com/questions/127625/given-a-debian-source-package-how-do-i-install-the-build-deps>

# Sample *rules* File

```
#!/usr/bin/make -f
# -*- makefile -*-
# Sample debian/rules that uses debhelper.
# This file was originally written by Joey Hess and Craig Small.
# As a special exception, when this file is copied by dh-make into a
# dh-make output file, you may use that output file without restriction.
# This special exception was added by Craig Small in version 0.37 of dh-make.

# Uncomment this to turn on verbose mode.
export DH_VERBOSE=1

include /usr/share/quilt/quilt.make          ← Might need this if
                                             applying patches

package=libapache2-mod-ruid2                 ←

DESTDIR=$(CURDIR)/debian/libapache2-mod-ruid2 ← Modify as needed for
                                             your package

%:
    dh $@ --with apache2                      ←

build: $(QUILT_STAMPFN) build-stamp

build-stamp:
    dh_testdir
    apxs2 -l cap -c mod_ruid2.c               ←

install: build
    dh_testdir
```

<https://www.debian.org/doc/manuals/maint-guide/dreq.en.html>

<https://www.debian.org/doc/debian-policy/ch-source.html#main-building-script-debian-rules>

<https://manpages.debian.org/testing/dpkg-dev/deb-src-rules.5.en.html>

<https://manpages.debian.org/bookworm/debhelper/debhelper.7.en.html>

# Sample *rules* File (part 2)

```
clean: unpatch
      dh_testdir
      dh_testroot
      rm -rf .libs
      rm -f mod_ruid2.la
      rm -f mod_ruid2.lo
      rm -f mod_ruid2.slo
      rm -f build-stamp-* configure-stamp-*
      rm -rf build-tree
      dh_clean

binary: binary-indep binary-arch

binary-arch: build install
      dh_testdir
      dh_testroot
      dh_installchangelogs
      dh_installdocs
      dh_installexamples
      dh_installman
      dh_apache2
      dh_link
      dh_strip
      dh_compress
      dh_installdeb
      dh_shlibdeps
      dh_gencontrol
      dh_md5sums
      dh_builddeb
```

← Modify as needed for your package

<https://www.debian.org/doc/manuals/maint-guide/dreq.en.html>

<https://www.debian.org/doc/debian-policy/ch-source.html#main-building-script-debian-rules>

<https://manpages.debian.org/testing/dpkg-dev/deb-src-rules.5.en.html>

<https://manpages.debian.org/bookworm/debhelper/debhelper.7.en.html>



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# Building the Package

- **dpkg-buildpackage [-b] [-rfakeroot] –uc –us**
- E.g.: dpkg-buildpackage -rfakeroot -uc -us 2>&1 | tee ../libapache2-mod-ruid2\_0.9.8-3+nmu.log
- **–b** to build binary package(s) only
- **–rfakeroot** to get correct file uid/gid as non-root (apparently now the default?)
- **–uc** to not sign the **.buildinfo** and **.changes** files
- **–us** to not sign the source package
- Run it from inside the package source tree (top level)

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<https://manpages.debian.org/testing/dpkg-dev/dpkg-buildpackage.1.en.html>

<https://www.debian.org/doc/manuals/maint-guide/build.en.html>

# Dealing with Patches

- **dpkg-buildpackage** relies on **quilt** to apply series of patches
- The **series** files lists patches in order to apply
- Unfortunately, ...
  - Each patch must exactly match the source at that stage.
  - No fuzz or even offsets allowed!
  - Makes applying patches to any newer version tricky.

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<https://raphaelhertzog.com/2011/07/04/how-to-prepare-patches-for-debian-packages/>

<https://wiki.debian.org/UsingQuilt>

<https://www.debian.org/doc/manuals/maint-guide/modify.en.html>

# Sample *patches/series* File

mod\_ruid2.c

mod\_ruid2-none.patch

mod\_ruid2-readme.patch

mod\_ruid2-license.patch

mod\_ruid2-userdir.patch

mod\_ruid2-readme-userdir.patch

mod\_ruid2-nohtaccess.patch

mod\_ruid2-nogroups.patch

mod\_ruid2-statlog.patch

Add your patches  
at the end

<https://packaging.ubuntu.com/html/patches-to-packages.html>

<https://www.debian.org/doc/manuals/maint-guide/dothis.en.html>

<https://unix.stackexchange.com/questions/344071/applying-patches-in-debian-packages-part-2>



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# Sample *.patch* File

Index: libapache2-mod-ruid2-0.9.8/mod\_ruid2.c

```
=====
--- libapache2-mod-ruid2-0.9.8.orig/mod_ruid2.c
+++ libapache2-mod-ruid2-0.9.8/mod_ruid2.c                                         Pathname doesn't
@@ -584,6 +584,9 @@ static int ruid_set_perm (request_rec *r
}
}

+
if (dconf->ruid_mode >= RUID_MODE_STAT)
+    ap_log_error(APLOG_MARK, APLOG_NOTICE, 0, NULL, "%s %s %s
%s>%s:setuid(%d), setgid(%d), setgroups(%d,...)", MODULE_NAME,
ap_get_server_name(r), r->the_request, from_func, __func__, uid, gid, groupsnr);
+
/* set httpd process dumpable after setuid */
if (coredump) {
    prctl(PR_SET_DUMPABLE,1);
```

<https://packaging.ubuntu.com/html/patches-to-packages.html>

<https://www.debian.org/doc/manuals/maint-guide/dother.en.html>

<https://unix.stackexchange.com/questions/344071/applying-patches-in-debian-packages-part-2>

# Adding a New Patch to Quilt

- The “right” way...
  - quilt push -a Push all existing patches
  - quilt new mod\_ruid2-statlog.patch
  - quilt add mod\_ruid2.c Repeat for each file
  - vi mod\_ruid2.c Repeat for each patch
  - quilt refresh
- An easier “hack” for existing, but old patches...
  - patch -p1 -b < .../mod\_ruid2-statlog.patch
  - diff -u mod\_ruid2.c.orig mod\_ruid2.c >  
    debian/patches/mod\_ruid2-statlog.patch
  - mv mod\_ruid2.c.orig mod\_ruid2.c
  - echo mod\_ruid2-readme-userdir.patch >>  
    debian/patches/series
- See also **quilt push --fuzz** and **--force** options

<https://raphaelhertzog.com/2011/07/04/how-to-prepare-patches-for-debian-packages/>

<https://wiki.debian.org/UsingQuilt>

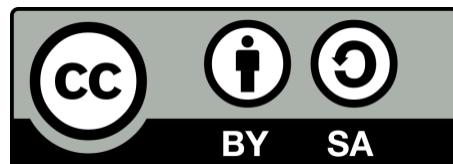
<https://www.debian.org/doc/manuals/maint-guide/modify.en.html>

<https://anarc.at/software/debian-development/#applying-patches>

# Questions?



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